# HOW BIG-TECH BARONS SMASH INNOVATION—

AND HOW TO STRIKE BACK

ARIEL EZRACHI AND
MAURICE E. STUCKE



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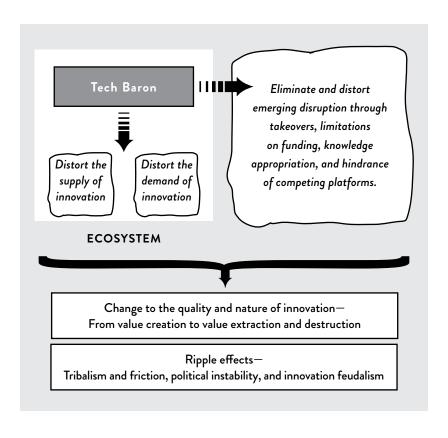
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## Introduction



# The Rise of the Big-Tech Barons

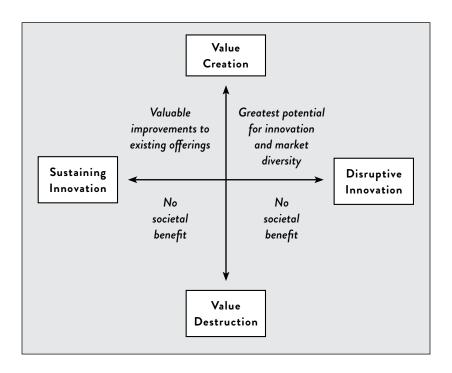
## **Tech Barons' Investment in Innovation**

	FACEBOOK		GOOGLE		APPLE		MICROSOFT		OVERALL TOTAL
	R&D Expenses (in millions)	Percentage of Revenues							
2010	\$144	7%	\$3,762	12.8%	\$1,782	3%	\$8,700	14%	\$14,388
2011	\$388	10%	\$5,162	13.6%	\$2,429	2%	\$9,000	13%	\$16,979
2012	\$1,399	27%	\$6,793	13.5%	\$3,381	2%	\$9,800	13%	\$21,373
2013	\$1,415	18%	\$7,137	12.9%	\$4,475	3%	\$10,400	13%	\$23,427
2014	\$2,666	21%	\$9,832	14.9%	\$6,041	3%	\$11,400	13%	\$29,939
2015	\$4,816	27%	\$12,282	16.3%	\$8,067	3%	\$12,000	13%	\$37,165
2016	\$5,919	21%	\$13,948	15.5%	\$10,045	5%	\$12,000	14%	\$41,912
2017	\$7,754	19%	\$16,625	15%	\$11,581	5%	\$13,037	13%	\$48,997
2018	\$10,273	18%	\$21,419	15.7%	\$14,236	5%	\$14,726	13%	\$60,654
2019	\$13,600	19%	\$26,081	16.1%	\$16,217	6%	\$16,876	13%	\$72,774
2020	\$18,447	21%	\$27,573	15.1%	\$18,752	7%	\$19,269	13%	\$84,041
Total	\$66,821		\$150,614		\$97,006		\$137,208		\$451,649

Source: Form 10-Ks for Google, Apple, Microsoft, and Facebook

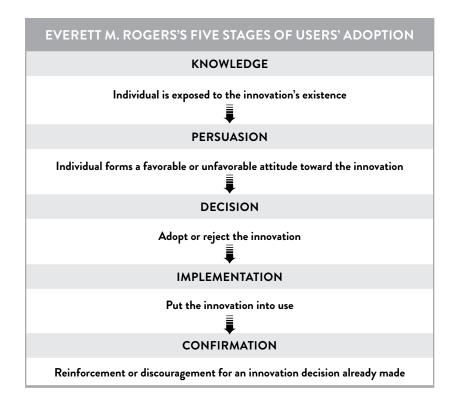
## **The Tech Pirates**

## The Value of the Innovation



# Distorting the Demand for Innovation

## The Demand for Innovation



# TECH BARONS' USE OF FRICTION AND RETENTION TO DISTORT ADOPTION

## **UNAWARENESS**

Reduce awareness of the innovation's existence and how it functions



## **DEFAULT**

Use defaults so that users do not consider alternatives



## DISSUASION

Foster unfavorable attitudes toward the innovation



## HINDRANCE

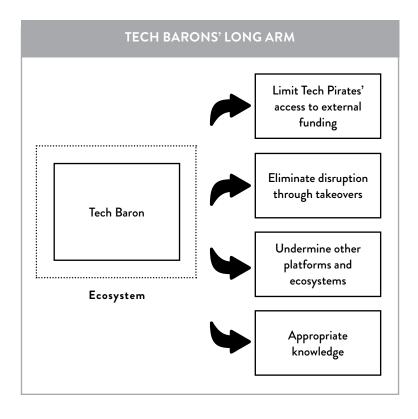
Hinder the ease in which an innovation can regularly be put into use



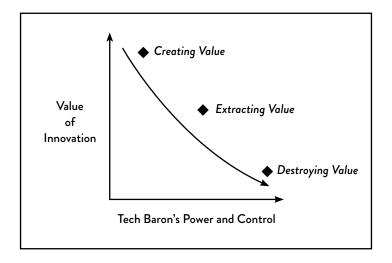
## CONTRADICTION

Expose individuals to conflicting messages to reverse adoption

# Distortions beyond the Tech Barons' Ecosystems



# Toxic Innovation Galore



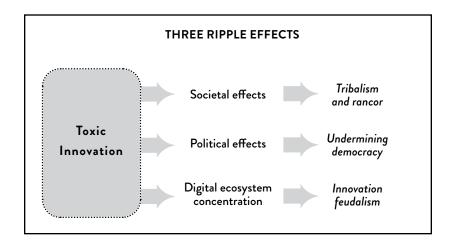
## From Value Creation to Extraction

# FACEBOOK'S AVERAGE REVENUE PER USER AS OF FOURTH QUARTER 2020, BY REGION (IN U.S. DOLLARS)

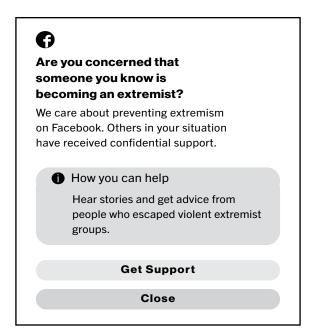
	U.S. and Canada	Europe	Asia Pacific	Rest of world
Q4 '11	\$3.20	\$1.60	\$0.56	\$0.41
Q4 '12	\$4.08	\$1.71	\$0.69	\$0.56
Q4 '13	\$6.03	\$2.61	\$0.95	\$0.84
Q4 '14	\$9.00	\$3.45	\$1.27	\$0.94
Q4 '15	\$13.70	\$4.56	\$1.60	\$1.10
Q4 '16	\$19.81	\$5.98	\$2.07	\$1.41
Q4 '17	\$26.76	\$8.86	\$2.54	\$1.86
Q4 '18	\$34.86	\$10.98	\$2.96	\$2.11
Q4 '19	\$41.41	\$13.21	\$3.57	\$2.48
Q1 '20	\$34.18	\$10.64	\$3.06	\$1.99
Q2 '20	\$36.49	\$11.03	\$2.99	\$1.78
Q3 '20	\$39.63	\$12.41	\$3.67	\$2.22
Q4 '20	\$53.56	\$16.87	\$4.05	\$2.77

Source: Facebook9

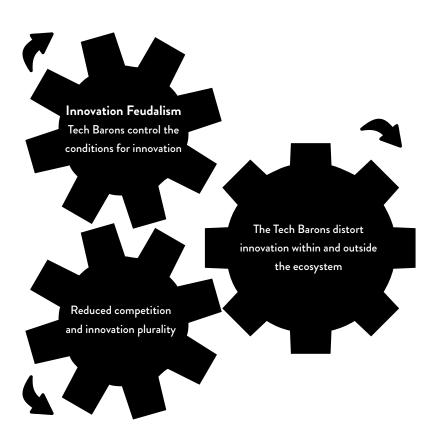
## **Ripple Effects**



## **Tribalism and Rancor**

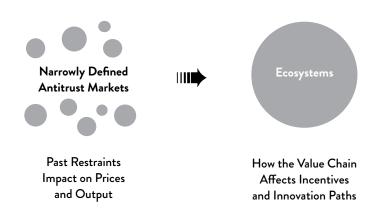


## **Innovation Feudalism**



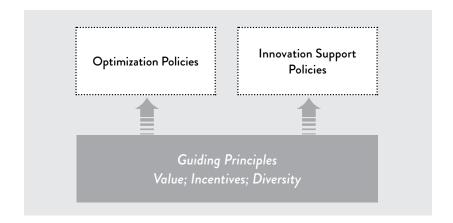
## Current Antitrust Enforcement

## **The Resulting Void**



## **The Way Forward**

## The Policy Switchboard



## **Notes**

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- bring new consumers to the market, previously untapped due to lack of ability to consume or enjoy the good [or service] or insufficient resources); Jonathan C. Ho, "Disruptive Innovation from the Perspective of Innovation Diffusion Theory," *Technology Analysis & Strategic Management* (2021), DOI: 10.1080/09537325.2021.1901873.
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- 15. Steven Si and Hui Chen, "A Literature Review," 101568 (noting that "disruptive innovation usually adopts a completely different business model that must not only be sustainable from an economic perspective, but also be consistent with existing market realities, customer expectations, and competitive pressures" and how this "requires a new approach to convert value into profits, especially in terms of revenue and pricing structure").
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- 18. Ibid., 43. As the court found, over 80 percent of all Apple consumer accounts generated virtually no revenue, as 80 percent of all apps on the App Store were free. Slip op. at 1. On a revenue basis, gaming apps accounted for approximately 70 percent of all Apple's App Store revenues. This 70 percent of revenue was generated by less than 10 percent of all App Store consumers. These gaming-app consumers were primarily making in-app purchases, which was the focus of Epic Games' antitrust claims.
- 19. Ibid., 28 (noting how the "creation, constant update, and modernization of the SDKs and APIs was not insignificant. To protect its system, Apple built tools, kits, and interfaces that would allow other developers to build native apps. Epic Games did not introduce any evidence to rebut Apple's claim that in those initial years, the engineering work was novel, sophisticated, time-consuming and expensive. These tools simplified and accelerated the development process of native apps."). On the other hand, the evidence in that trial "established that a significant portion of the App Store revenue is built upon long-term relationships between developers and consumers independent of Apple." For example, during a 2019–2020 presentation, Apple recognized that "in any given month, 41% of [Apple's] monthly billings are generated from apps that were downloaded more than 180 days prior," as contrasted to 31 percent for apps downloaded between 30 and 180 days prior and to 28 percent for apps downloaded less than 30 days prior. As Apple conceded at trial, "This engagement is almost completely

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- 28. Clayton M. Christensen, *The Innovator's Dilemma*, 178–79, 182 (discussing the need for agnostic marketing where no one knows whether, how, or in what quantities a disruptive product can or will be used before they experience using it).
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#### **Chapter 4: Distorting the Demand for Innovation**

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## Chapter 5: Distortions beyond the Tech Barons' Ecosystems

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#### **Chapter 6: Toxic Innovation Galore**

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### **Chapter 9: Current Antitrust Enforcement**

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- Testimony of Mark Zuckerberg, Facebook, Inc., before the United States House of Representatives, Committee on the Judiciary, Subcommittee on Antitrust, Commercial, and Administrative Law (July 29, 2020), https://docs.house.gov/meetings/JU/JU05/20200729/110883/HHRG-116-JU05-Wstate-ZuckerbergM-20200729.pdf.
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- 6. U.S. Department of Justice and the Federal Trade Commission, "Horizontal Merger Guidelines" (August 19, 2010): 2 ("enhanced market power can also be manifested in non-price terms and conditions that adversely affect customers, including reduced product quality, reduced product variety, reduced service, or diminished innovation. Such non-price effects may coexist with price effects, or can arise in their absence.

When the Agencies investigate whether a merger may lead to a substantial lessening of non-price competition, they employ an approach analogous to that used to evaluate price competition."); EC Guidelines on the Assessment of Horizontal Mergers under the Council Regulation on the control of concentrations between undertakings, 2004/C 31/03, para 8 (likewise noting that "effective competition brings benefits to consumers, such as low prices, high quality products, a wide selection of goods and services, and innovation").

- 7. US Horizontal Merger Guidelines, § 6.4.
- 8. FTC Complaint, FTC v. Facebook, Inc., No. 1:20-cv-03590 (D.D.C. December 9, 2020), para. 72.
- 9. "Start-ups, Killer Acquisitions and Merger Control—Note by the United States," para. 43.
- 10. "Unlocking Digital Competition: Report of the UK Digital Competition Expert Panel" (March 2019), para. 3.43 (noting that "there have been no false positives in mergers involving the major digital platforms, for the simple reason that all of them have been permitted").
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- 12. See, e.g., Google/ITA. Google/Fitbit. Microsoft/LinkedIn.
- 13. Jonathan B. Baker, *The Antitrust Paradigm*, 151 (noting how enforcement agencies identify innovation issues in one-third of their merger challenges, almost always along with other concerns not involving innovation, and that mergers taking place in R&D-intensive industries are almost always flagged for innovation concerns, but that these statistics overstate the extent of enforcement attention. Half the time innovation comes up, the agencies simply mention innovation without elaboration. And while the agencies have lately shown interest in innovation issues, the courts have not yet grappled with the mechanisms by which mergers can harm innovation.).
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- 15. Section 7 of the Clayton Act prohibits an acquisition "where in any line of commerce or in any activity affecting commerce in any section of the country, the effect of such acquisition may be substantially to lessen competition," 15 U.S.C. § 18. The term "may be" in the statute requires only "an appreciable danger" of harm to competition, *United States v. H&R Block, Inc.*, 833 F. Supp. 2d 36, 49 (D.D.C. 2011) (quotation omitted).
- 16. United States v. Energy Solutions, 265 F. Supp. 3d 415, 436 (D. Del. 2017).
- David I. Gelfand, "Preserving Competition the Only Solution, Evolve," Speech, Loyola 2015 Antitrust Colloquium (April 24, 2015), https://www.justice.gov/atr/file/518896/download; Video: "Declining Competition: A Transatlantic Challenge" (March 15, 2021), https://vimeo.com/523765033#t=21m23s%20(at%201:34).

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- 21. Speech: Charles A. James, "Rediscovering Coordinated Effects," American Bar Association Annual Meeting, Section of Antitrust Law (August 13, 2002): 7–8, http://www.justice.gov/atr/public/speeches/200124.pdf (noting "one interesting side-effect of the 1992 Guidelines has been the emergence of unilateral effects as the predominant theory of economic harm pursued in government merger investigations and challenges."); Malcolm B. Coate, "The Merger Review Process at the Federal Trade Commission from 1989 to 2016," SSRN (February 28, 2018), https://ssrn.com/abstract=2955987 (identifying for FTC mergers a trend toward unilateral effects analysis).
- 22. Malcolm B. Coate, "The Merger Review Process," 6.
- 23. Ibid., 18.
- 24. Richard R. Nelson and Sidney G. Winter, *An Evolutionary Theory of Economic Change* (Cambridge, MA: Harvard University Press, 1985): 370.
- 25. Bart Verspagen, "The Use of Modelling Tools for Policy in Evolutionary Environments," in Albert Faber et al., *Environmental Policy and Modelling in Evolutionary Economics* (2006): 6.
- 26. Epic Games v. Apple, No. 4:20-cv-05640-YGR, Slip op., 1 (N.D. Cal September 10, 2021).
- 27. Instead the agencies must use other non-price factors, which the European Commission and Bundeskartellamt have done in their cases against the Tech Barons. Likewise the district court agreed with the FTC that it "must plead specific facts regarding the price or non-price terms under which [personal social network]—service users would switch (if ever) to alternatives. Instead, *at this stage* the FTC may permissibly plead that certain 'factors' of both the service at issue and its potential substitutes—e.g., their 'price, use[,] and qualities'—render them not 'reasonably interchangeable' in the eyes of users." *FTC v. Facebook*, Case No. 1:20-cv-03590-JEB, slip op. at 24 (D.D.C. June 28, 2021) (emphasis added). It remains to be seen whether the district court will require proof of cross-elasticity of demand at the summary judgment or trial stage.
- 28. *Epic Games v. Apple*, 56–57.
- 29. OECD Background Note: "Start-ups, Killer Acquisitions and Merger Control," 10.
- 30. Jacques Crémer, Yves-Alexandre de Montjoye, and Heike Schweitzer, "Competition Policy for the digital Era—Final Report," European Commission (2019): 116–17 (suggesting that "there exists a gap in currently accepted theories of harm," the result

- of which is that such transactions may go unchallenged despite early elimination of potential competitive threats).
- 31. Epic Games v. Apple, 35.
- 32. Ibid., 141.
- 33. Ibid., 41, 93.
- 34. Ibid., 100-4, 118.
- 35. Ibid., 139.
- 36. FTC v. Facebook, Inc., No. 1:20-cv-03590 (D.D.C. June 28, 2021), \*12.
- FTC v. Facebook, Inc., No. CV 20-3590 (JEB), 2022 WL 103308, at \*1 (D.D.C. Jan. 11, 2022).
- 38. United States v. Grinnell Corp., 384 U.S. 563, 571, 86 S. Ct. 1698, 1704, 16 L. Ed. 2d 778 (1966).
- 39. Epic Games v. Apple, 137 (noting that "Epic Games failed to produce evidence that this rate [of 30% which the court agreed was supra-competitive] has had any impact on the output of mobile gaming transactions.")
- "Unfortunately, what is needed is a comparison of output in a 'but-for' world without the challenged restrictions. Such comparison is not in the record," *Epic Games v. Apple*, 99.
- 41. Lance Whitney, "Apple, Google, Others Settle Antipoaching Lawsuit for \$415 Million," CNET (September 3, 2015), https://www.cnet.com/news/apple-google-others-settle-anti-poaching-lawsuit-for-415-million/.
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- 43. Case AT.39740, Google Search (Shopping).
- 44. Case AT.40099 *Google Android* (Commission received the first complaint on March 2013, opened a formal investigation on April 2015 and reached its decision in July 2018.); Case AT.40411, *Google Search* (*AdSense*) (Commission formal investigation was initiated in 2016 and resulted in a decision in 2019).
- 45. See: "Predictions for 2031 | Future Timeline," Quantumrun https://www.quantumrun.com/future-timeline/2031.
- 46. *In re Facebook, Inc.* (FTC File No. 1823109), Dissenting Statement of Commissioner Rebecca Kelly Slaughter (July 24, 2019) (she could not "view the [FTC] order as adequately deterrent without both meaningful limitations on how Facebook collects, uses, and shares data and public transparency regarding Facebook's data use and order compliance"), https://www.ftc.gov/system/files/documents/public\_statements/1536918/182\_3109\_slaughter\_statement\_on\_facebook\_7-24-19.pdf.
- 47. In re Facebook, Inc. (FTC File No. 1823109), Dissenting Statement of Commissioner Rohit Chopra (July 24, 2019), https://www.ftc.gov/system/files/documents/public\_statements/1536911/chopra\_dissenting\_statement\_on\_facebook\_7-24-19.pdf [https://perma.cc/5U9N-SJN7].
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- 49. Ibid., 3.
- 50. Malcolm B. Coate, "The Merger Review Process."
- 51. Northern Pacific R. Co. v. United States, 356 U.S. 1 (1958).
- 52. A Senate report stated that "the purpose of the proposed bill . . . is to limit future increases in the level of economic concentration resulting from corporate mergers and acquisitions." S. Rep. No. 1775, 81st Cong., 2d Sess. 3 (1950). A House report announced a similar purpose: "The bill is intended to permit intervention in such a cumulative process [of acquisitions] when the effect of an acquisition may be a significant reduction in the vigor of competition, even though this effect may not be so far-reaching as to amount to a combination in restraint of trade, create a monopoly or constitute an attempt to monopolize," H.R. Rep No. 1191, 81st Cong., 1st Sess. 8 (1949).
- 53. Robert H. Lande, "Wealth Transfers as the Original and Primary Concern of Antitrust: The Efficiency Interpretation Challenged," 34 Hastings Law Journal (1982): 65, 135–36, https://repository.uchastings.edu/hastings\_law\_journal/vol50/iss4/11/; Wesley A. Cann, "Section 7 of the Clayton Act and the Pursuit of Economic 'Objectivity': Is There Any Role for Social and Political Values in Merger Policy?," 60 Notre Dame Law Review (1985): 273, 278.
- United States v. Anthem, Inc., 236 F. Supp. 3d 171, 231 (D.D.C. 2017) (finding that the merger is likely to slow innovation in the market), affirmed, United States v. Anthem, Inc., 855 F.3d 345 (D.C. Cir. 2017).
- See for example concerns over horizontal overlaps between close innovators in Case M.7932 *Dow/DuPont*, European Commission, [2017] OJ C353/9.
- Video: "Declining Competition: A Transatlantic Challenge," 1:47.
- 57. United States v. Sabre Corp., 452 F. Supp. 3d 97, 148 (D. Del. 2020), vacated, No. 20-1767, 2020 WL 4915824 (3d Cir. July 20, 2020) (emphasis added). The parties abandoned the merger after the US appealed to the Third Circuit, which ultimately vacated the court's decision.
- 58. Ibid.
- 59. Video: "Declining Competition: A Transatlantic Challenge," 1:34.
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- 61. Press Release (US House of Representatives): "Nadler & Cicilline Statement on Federal Court's Dismissal of FTC Antitrust Suits Against Facebook," House Judiciary Committee (June 28, 2021), https://judiciary.house.gov/news/documentsingle.aspx ?DocumentID=4626.
- 62. Leah Nylen, "Apple Wins Round One. Round Two Will Come from Washington," *Politico* (September 10, 2021), https://www.msn.com/en-us/news/technology/apple-wins-round-one-round-two-will-come-from-washington/ar-AAOjlSd.
- 63. Anna Edgerton, "Apple Ruling Shows Need for App Store Law, Lawmakers Say," Bloomberg (September 11, 2021), https://www.bloombergquint.com/politics/apple-ruling-underscores-need-for-app-store-bill-lawmakers-say.

# Chapter 10: Pyrrhus, Ducks, and Proposed Reforms

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- 2. "America's 350 Largest Law Firms," Public Legal, https://www.ilrg.com/nlj250?page=3.
- 3. "Federal Trade Commission Congressional Budget Justification—Fiscal Year 2022," 4, https://www.ftc.gov/system/files/documents/reports/fy-2022-congressional-budget-justification/fy22cbj.pdf.
- Video: Subcommittee on Competition Policy, Antitrust, and Consumer Rights, "Big Data, Big Questions: Implications for Competition and Consumers" (September 21, 2021): 2:05, https://www.judiciary.senate.gov/meetings/big-data-big-questions-implications-for-competition-and-consumers.
- 5. House Report, 7; see also ibid., 387. ("It is unclear whether the antitrust agencies are presently equipped to block anticompetitive mergers in digital markets. The record of the Federal Trade Commission and the Justice Department in this area shows significant missteps and repeat enforcement failures.")
- Press Release (US FTC): "Nadler & Cicilline Statement on Federal Court's Dismissal of FTC Antitrust Suits Against Facebook."
- 7. Press Release (U.S. House of Representatives): "Chairman Nadler Applauds Committee Passage of Bipartisan Tech Antitrust Legislation" (June 24, 2021), https://judiciary.house.gov/news/documentsingle.aspx?DocumentID=4622.
- 8. Ibid.
- 9. Ibid.
- 10. Ibid.
- 11. Ibid.
- 12. Once an online platform is designated as a covered platform under the Act, it cannot own or control in a line of business other than the covered platform that (1) utilizes the covered platform for the sale or provision of products or services; (2) offers a product or service that the covered platform requires a business user to purchase or utilize as a condition for access to the covered platform, or as a condition for preferred status or placement of a business user's products or services on the covered platform; or (3) gives rise to a conflict of interest. A conflict of interest under the Act would include the conflict of interest that arises when (1) a covered platform operator owns or controls a line of business, other than the covered platform; and (2) the covered platform operator's ownership or control of that line of business creates the incentive and ability for the covered platform operator to (a) advantage the covered platform operator's own products, services, or lines of business on the covered platform over those of a competing business or a business that constitutes nascent or potential competition to the covered platform operator; or (b) exclude from, or disadvantage, the products, services, or lines of business on the covered platform of a competing business or a business that constitutes nascent or potential competition to the covered platform operator.
- 13. European Commission, "Proposal for a Regulation of the European Parliament and of

- the Council on Contestable and Fair Markets in the Digital Sector (Digital Markets Act)," SEC(2020) 437 final (December 15, 2020), 2 (hereinafter Digital Markets Act).
- 14. Digital Markets Act, 33.
- 15. Press Release (Apple): "Japan Fair Trade Commission Closes App Store Investigation" (September 1, 2021), https://www.apple.com/newsroom/2021/09/japan-fair-trade -commission-closes-app-store-investigation/.
- 16. Ibid., 1.
- 17. Ibid., 10.
- 18. Ibid., 10.
- 19. Ibid., 5 (the Digital Markets Act would prohibit the gatekeepers "from using, in competition with business users, any data not publicly available, which is generated through activities by those business users, including by the end users of these business users, of its core platform services or provided by those business users of its core platform services or by the end users of these business users").
- 20. House Report, 392.
- 21. House Report, 399 (noting also that generally "false positives" are not more costly than "false negatives" for antitrust enforcement). See also: Jacques Crémer, Yves-Alexandre de Montjoye, and Heike Schweitzer, "Competition Policy for the Digital Era," 4, https://www.bibsonomy.org/bibtex/2f87b8251c8f49b69fd7bddedec8a7a49 /meneteqel: "The specific characteristics of many digital markets have arguably changed the balance of error cost and implementation costs, such that some modifications of the established tests, including allocation of the burden of proof and definition of the standard of proof, may be called for. In particular, in the context of highly concentrated markets characterized by strong network effects and high barriers to entry (i.e., not easily corrected by markets themselves), one may want to err on the side of disallowing potentially anti-competitive conducts, and impose on the incumbent the burden of proof for showing the pro-competitiveness of its conduct."
- 22. Jason Furman et al., "Unlocking Digital Competition—Independent Report of the UK Digital Competition Expert Panel" (March 13, 2019), https://www.gov.uk/government/publications/unlocking-digital-competition-report-of-the-digital-competition-expert-panel; ACCC "Digital Platforms Inquiry—Final Report," 30, 105 (recommending amending merger law to incorporate in the agency's assessment "(i) the likelihood that the acquisition would result in the removal from the market of a potential competitor; and (ii) the nature and significance of assets, including data and technology, being acquired directly or through the body corporate"); "Competition and Antitrust Law Enforcement Reform Act of 2021," 117th Congress, https://www.klobuchar.senate.gov/public/\_cache/files/e/1/e171ac94-edaf-42bc-95ba-85c985a89200/375AF2AEA4F2AF97FB96DBC6A2A839F9.sil21191.pdf; Jacques Crémer, Yves-Alexandre de Montjoye, and Heike Schweitzer, "Competition Policy for the Digital Era."
- 23. "Competition and Antitrust Law Enforcement Reform Act of 2021," 117th Congress,

- S. 225; House Report, 387–88, 394–95 (recommending clarifying that the agency would not have to prove that the nascent competitor would have been a successful entrant, but for the transaction; proposing "a presumption against acquisitions of startups by dominant firms, particularly those that serve as direct competitors, as well as those operating in adjacent or related markets" and shifting the burden to the dominant platform for other acquisitions, so that "any acquisition by a dominant platform would be presumed anticompetitive unless the merging parties could show that the transaction was necessary for serving the public interest and that similar benefits could not be achieved through internal growth and expansion"); Video: "Declining Competition: A Transatlantic Challenge," 1:40–1:45, (former top economist of the European Commission, Professor Tommaso Valletti, opining that as markets have become concentrated, there is an argument in favor of changing the benchmark and possibly introducing a structural presumption that is rebuttable).
- 24. House Report, 395–96 (recommending that "Congress explore presumptions involving vertical mergers, such as a presumption that vertical mergers are anticompetitive when either of the merging parties is a dominant firm operating in a concentrated market, or presumptions relating to input foreclosure and customer foreclosure").
- 25. Digital Markets Act, Article 12; ACCC "Digital Platforms Inquiry—Final Report," 10 (recommending that "the large digital platforms should each agree to a protocol to notify the ACCC of proposed acquisitions that may impact competition in Australia") and 109; House Report, 388 (recommending that the dominant platforms "be required to report all transactions and no HSR deadlines would be triggered").
- Press Release (German Bundeskartellamt): "Amendment of the German Act against Restraints of Competition" (January 19, 2021), https://www.bundeskartellamt.de /SharedDocs/Meldung/EN/Pressemitteilungen/2021/19\_01\_2021\_GWB%20 Novelle.html.
- 27. Ibid.
- 28. Digital Markets Act, Article 22 (proposing that the Commission in case of urgency due to the risk of serious and irreparable damage for business users or end users of gatekeepers, to order interim measures against a gatekeeper on the basis of a prima facie finding of an infringement of the DMA); for an example under current EU competition law, see Press Release: EU Commission "Antitrust: Commission Imposes Interim Measures on Broadcom in TV and Modem Chipset Markets" (October 16, 2019), and Bundeskartellamt.
- 29. When it has reasonable grounds for believing that competition is not working effectively in a market, the UK competition authority can use powers under its antitrust laws to obtain information and conduct research for "a wide consideration of issues affecting the market," including a range of outcomes, such as imposing orders to remedy anticompetitive effects, and issuing "recommendations to government, enforcement action and referral for market investigation." Press Release: UK Competition and Markets Authority, "CMA Launches Immediate Review of Audit Sector" (October 9, 2018).
- 30. "EU Proposal for New Competition Tool" (June 2, 2020), https://ec.europa.eu

- /info/law/better-regulation/have-your-say/initiatives/12416-Single-Market-new-complementary-tool-to-strengthen-competition-enforcement\_en. Also note the Digital Markets Act, Articles 15–17.
- 31. Digital Markets Act, 40; American Choice and Innovation Online Act, H.R. 3816 (subject to certain affirmative defenses, the Act prohibits the covered platforms from using non-public data to offer, or support the offering of, the covered platform operator's own products, services, or lines of business that are obtained from or generated on the covered platform (a) by the activities of a business user; or (b) through an interaction of a covered platform user with the products or services of a business user).
- 32. Digital Markets Act, Article 6(b) (allowing end users to uninstall any preinstalled software applications on its core platform service without prejudice to the possibility for a gatekeeper to restrict such uninstallation in relation to software applications that are essential for the functioning of the operating system or of the device and which cannot technically be offered on a standalone basis by third-parties); American Choice and Innovation Online Act, H.R. 3816 (subject to certain affirmative defenses, the Act prohibits the covered platforms from restricting or impeding their users from uninstalling software applications that have been preinstalled on the covered platform or changing default settings that direct or steer covered platform users to products or services offered by the covered platform operator; Digital Services Act (proposal, as modified by the European Parliament) (Jan. 20, 2022)
- 33. American Choice and Innovation Online Act, H.R. 3816 (subject to certain affirmative defenses, the Act prohibits the covered platforms from conditioning access to the covered platform or preferred status or placement on the covered platform on the purchase or use of other products or services offered by the covered platform operator).
- 34. Digital Markets Act, Article 6(d) (refraining the Tech Barons "from treating more favourably in ranking services and products offered by the gatekeeper itself or by any third party belonging to the same undertaking compared to similar services or products of third party and apply fair and non-discriminatory conditions to such ranking"); American Choice and Innovation Online Act, H.R. 3816 (subject to certain affirmative defenses, the Act prohibits powerful platforms "to engage in any conduct in connection with the operation of the covered platform that (1) advantages the covered platform operator's own products, services, or lines of business over those of another business user; (2) excludes or disadvantages the products, services, or lines of business of another business user relative to the covered platform operator's own products, services, or lines of business; or (3) discriminates among similarly situated business users" and in connection with any user interface, including search or ranking functionality offered by the covered platform, treat the covered platform operator's own products, services, or lines of business more favorably than those of another business user; and restricting or impeding a business user, or a business user's customers or users, from interoperating or connecting to any product or service).
- 35. Digital Markets Act, Article 6(c) (allowing the installation and effective use of third party software applications or software application stores using, or interoperating with,

operating systems of that gatekeeper and allow these software applications or software application stores to be accessed by means other than the core platform services of that gatekeeper. The gatekeeper shall not be prevented from taking proportionate measures to ensure that third party software applications or software application stores do not endanger the integrity of the hardware or operating system provided by the gatekeeper), and 6(f) (allowing business users and providers of ancillary services access to and interoperability with the same operating system, hardware or software features that are available or used in the provision by the gatekeeper of any ancillary services); American Choice and Innovation Online Act, H.R. 3816 (preventing covered platforms from restricting or impeding covered platform users from uninstalling software applications that have been preinstalled on the covered platform or changing default settings that direct or steer covered platform users to products or services offered by the covered platform operator).

- 36. Digital Markets Act, Article 6(e) (refraining the Tech Barons "from technically restricting the ability of end users to switch between and subscribe to different software applications and services to be accessed using the operating system of the gatekeeper, including as regards the choice of Internet access provider for end users"); Augmenting Compatibility and Competition by Enabling Service Switching (ACCESS) Act of 2021, H.R. 3849 (requiring a covered platform to maintain "a set of transparent, third-party-accessible interfaces [including application programming interfaces] to facilitate and maintain interoperability with a business user that complies with the standards issued" by the FTC under section 6(c) of the Act. The FTC must issue standards of interoperability specific to each covered platform that "seek to encourage entry by reducing or eliminating the network effects that limit competition with the covered platform, ensure that business users interconnect with the covered platform on fair and nondiscriminatory terms, and protect data security and privacy.").
- Keith Sutton, "Break Bad Shooting Habits, Bag More Ducks," Ducks Unlimited, https://www.ducks.org/hunting/shooting-tips/break-bad-shooting-habits-bag-more-ducks.
- 38. Michael G. Jacobides, "Designing Digital Ecosystems," in Michael G. Jacobides, Arun Sundararajan, and Marshall Van Alstyne, "Platforms and Ecosystems: Enabling the Digital Economy," World Economic Forum, Briefing Paper (2019): 13–18, https://www3.weforum.org/docs/WEF\_Digital\_Platforms\_and\_Ecosystems\_2019.pdf (noting "Ecosystems can be the tool to dislodge established incumbents and change the very definition of a sector, but they can also offer the means to reorganize, and to protect incumbent firms that find themselves under immense pressure to offer far-reaching solutions that encompass an ever-growing gamut of potential complementors. Younger and more established participants alike are keenly aware of the desirability to offer a 'one-stop shop' solution to cover all customers' needs.").
- 39. Terrence J. Sejnowski, The Deep Learning Revolution, 10.
- As recalled by Eric Schmidt in an interview in 2011: Lillian Cunningham, "Google's Eric Schmidt Expounds on His Senate Testimony," Washington Post (October 1, 2011), https://www.washingtonpost.com/national/on-leadership/googles-eric-schmidt -expounds-on-his-senate-testimony/2011/09/30/gIQAPyVgCL\_story.html.

- 41. Building upon Europe's extensive privacy framework, the proposed Digital Markets Act would allow Europeans to opt out of the gatekeepers' combining their personal data across their services and the data collected from third parties and require the powerful platforms to provide the Commission more information on how they are profiling individuals. Digital Markets Act Articles 5(a) (gatekeeper must refrain "from combining personal data sourced from these core platform services with personal data from any other services offered by the gatekeeper or with personal data from third-party services, and from signing in end users to other services of the gatekeeper in order to combine personal data, unless the end user has been presented with the specific choice and provided consent in the sense of Regulation (EU) 2016/679") and 13 (requiring gatekeeper to annually "submit to the Commission an independently audited description of any techniques for profiling of consumers that the gatekeeper applies to or across its core platform services identified pursuant to Article 3").
- 42. Interview with Cecilia Rikap.
- 43. Press Release (UK CMA): "UK's New Pro-Competition Regime for Digital Markets" (December 8, 2020), https://www.gov.uk/government/news/cma-advises-government-on-new-regulatory-regime-for-tech-giants.; "A New Pro-Competition Regime for Digital Markets" (July 20, 2021), https://www.gov.uk/government/consultations/a-new-pro-competition-regime-for-digital-markets.
- 44. Rani Molla, "Poll: Most Americans Want to Break Up Big Tech," *Vox* (January 26, 2021), https://www.vox.com/2021/1/26/22241053/antitrust-google-facebook-break-up-big-tech-monopoly.
- 45. Maurice E. Stucke and Ariel Ezrachi, Competition Overdose.
- Brian Schwartz, "Big Tech Spends Over \$20 Million on Lobbying in First Half of 2020, Including on Coronavirus Legislation," CNBC (July 31, 2020), https://www .cnbc.com/2020/07/31/big-tech-spends-20-million-on-lobbying-including-on--coronavirus-bills.html.
- 47. Anna Edgerton and Bill Allison, "Big Tech Spent Millions on Lobbying amid Antitrust Scrutiny," Bloomberg (July 21, 2021), https://www.bloomberg.com/news/articles/2021-07-21/big-tech-spent-millions-on-lobbying-amid-antitrust-scrutiny.
- 48. UNCTAD, "Digital Economy Report 2019: Value Creation and Capture–Implications for Developing Countries" (2019): 88, https://unctad.org/system/files/official-document/der2019 en.pdf.
- 49. Ben Brody, "Washington's Tech Issues Provide Lobbyists an Opening," *Protocol* (May 4, 2021), https://www.protocol.com/policy/washingtons-tech-issues-lobbyists.
- 50. "Pyrrhus, The Great King of Epirus," Greece High Definition (December 1, 2020), https://www.greecehighdefinition.com/blog/pyrrhus-king-of-epirus.

## Chapter 11: The Way Forward

1. For more on recalibrating the privacy, consumer protection, and competition policies, see Maurice E. Stucke, *Breaking Away: How to Regain Control over Our Data, Privacy, and Autonomy* (Oxford: Oxford University Press, 2022).

- 2. Christian Hopp et al., "Disruptive Innovation," 446–57 (after surveying the literature on disruptive innovations noting many unanswered questions, including: How can potentially disruptive innovation be spotted? And how early can it be anticipated? Can disruptive innovations be separated from technological advancements that enable disruptive innovations? Will there be one candidate or multiple candidates of innovations than can be potentially disruptive? How can we predict the impact of multiple potentially disruptive innovations relative to each other, and in comparison to the prevailing business model an incumbent employs?).
- The most creative individuals, according to one study, were those with broad, diverse
  social networks: those with diverse, horizontal networks were "three times more innovative than uniform, vertical networks." Steven Johnson, Where Good Ideas Come
  From, 166 (discussing Martin Ruef's studies).
- OECD, "Science, Technology and Innovation Outlook 2021" (January 12, 2021), https://www.oecd-ilibrary.org/science-and-technology/oecd-science-technology-and-innovation-outlook-2021 75f79015-en.
- Speech: Margrethe Vestager, "Technology with Purpose" (March 5, 2020), https://ec.europa.eu/commission/commissioners/2019-2024/vestager/announcements/technology-purpose en.
- 6. Mariana Mazzucato, The Value of Everything, 206.
- 7. Sears, Roebuck & Co. v. Stiffel Co., 376 U.S. 225, 84 S.Ct. 784, 11 L.Ed.2d 661 (1964).
- 8. John Van Reenen, "Can Innovation Policy Restore Inclusive Prosperity in America?"
- However, note that in themselves tax incentives will often form an insufficient instrument to guide innovation. See: OECD, "Science, Technology and Innovation Outlook 2021."
- 10. John Van Reenen, "Can Innovation Policy Restore Inclusive Prosperity in America?"; Delio Ignacio Castaneda and Sergio Cuellar, "Knowledge Sharing and Innovation: A Systematic Review," 159–73 (noting the research on the role of universities in knowledge transfer for the generation of technological innovation and patent licenses, the importance of knowledge exchange between government and academy, and the relevance of networks in innovation dissemination).
- 11. Interview with Romain Duval, assistant director at the International Monetary Fund.
- 12. Geoffrey West, Scale, 29.
- 13. The larger city requires a bit less infrastructure per capita (by about .85), which means when a city doubles in population, it will need only 85 percent more gas stations and is thus a bit more productive (around 15 percent). Ibid., 29, 272 (noting that cities scale sublinearly with size, indicating a systematic economy of scale, but with an exponent of about 0.85 rather than 0.75 for living organisms).
- "The Hidden Maths of Organisms, Cities, and Companies," Economist (May 13, 2017), https://www.economist.com/books-and-arts/2017/05/11/the-hidden-maths-of-organisms-cities-and-companies.
- Geoffrey West, Scale, 322. Another contributing factor might be greater diversity. As
  a city's population doubles, it will not necessarily require double the population of

- engineers. As their population grows, cities scale *sub*linearly for infrastructure and energy use (mean they require relatively less—about 15 percent—when their population increases), but scale *super*linearly for socioeconomic activity (so they become more creative, innovate more, and make more by about 15 percent). That potentially means greater diversity in professions and artisans, and greater opportunities for collisions of diverse ideas and fields.
- 16. Ekaterina Turkina, Boris Oreshkin, and Raja Kali, "Regional Innovation Clusters and Firm Innovation Performance" (citing Rafael Boix and Vittorio Galletto, "Innovation and Industrial Districts: A First Approach to the Measurement and Determinants of the I-District Effect," 43(9) Regional Studies (2009): 1117–33; Steven Johnson, Where Good Ideas Come From, 163.
- 17. Michael B. Sauter, "5 Cities Have Lost Half or More of Their Populations Since 1950," 24/7 Wall St (June 7, 2019), https://247wallst.com/special-report/2019/06/07/5 -cities-have-lost-half-or-more-of-their-populations-since-1950/2/.
- 18. Geoffrey West, Scale, 32.
- 19. Ekaterina Turkina, Boris Oreshkin, and Raja Kali, "Regional Innovation Clusters and Firm Innovation Performance" (citing the business literature of the industry life cycle and a firm's organization and innovative activity change during the cycle).
- 20. Arthur Fishman, Hadas Don-Yehiya, and Amnon Schreiber, "Too Big to Succeed or Too Big to Fail?," 811–22 (noting that "empirically, the consensus is that R&D activity does indeed increase with firm size, but only proportionately (Cohen, 2010). This finding suggests that, contrary to Schumpeter (1942), large size offers no advantage in the conduct of R&D since, holding industry sales constant, the same amount of R&D will be conducted whether an industry is composed of large firms or a greater number of smaller firms.").
- 21. Geoffrey West, Scale, at 33.
- 22. Interview with Professor Richard Florida.
- Sarah Jacobs, "10 American Cities That Have Fallen into Decline," Business Insider (January 14, 2018), https://www.businessinsider.com/us-census-data-population-decrease-shows-american-cities-in-decline-2018-1#9-scranton-pennsylvanias-population-has-declined-from-its-peak-by-469-2.
- 24. Ekaterina Turkina, Boris Oreshkin, and Raja Kali, "Regional Innovation Clusters and Firm Innovation Performance," 1193–1206 (noting the consensus "that a high degree of similarity among firms located in the region is not a good thing either since it decreases the probability of more radical innovations that strengthen the cluster's ability to adapt to changing external conditions").
- 25. Ekaterina Turkina, Boris Oreshkin, and Raja Kali, "Regional Innovation Clusters and Firm Innovation Performance" (citing studies that "emphasize socially driven mechanisms in clusters such as networking among firms, universities, regional authorities and research institutions that ensure collaboration and enable the sharing of resources and knowledge on specific projects").
- 26. Grant Miles, Charles C. Snow, and Mark P. Sharfman, "Industry Variety and Performance,"

- 14(3) Strategic Management Journal (1993): 163, 166–72, https://onlinelibrary.wiley.com/doi/abs/10.1002/smj.4250140302. The study also found that such variety decreased as the industry matured and declined. Ibid., 172.
- 27. Ekaterina Turkina, Boris Oreshkin, and Raja Kali, "Regional Innovation Clusters and Firm Innovation Performance."
- 28. Leyland Cecco, "Toronto Swaps Google-Backed, Not-So-Smart City Plans for People-Centred Vision," *Guardian* (March 12, 2021), https://www.theguardian.com/world/2021/mar/12/toronto-canada-quayside-urban-centre.
- 29. For example, one VC firm from its 2021 survey of companies in its fund identified this shift. Whereas pre-pandemic, "slightly less than 20 percent of the companies" were decentralized or remote, by early 2021, over 40 percent of founders said that the best place to start a company will be in the cloud. See: Kim-Mai Cutler, "DATA: Post-Pandemic Silicon Valley Isn't a Place," *Initialized* (January 21, 2021), https://blog.initialized.com/2021/01/data-post-pandemic-silicon-valley-isnt-a-place/.
- 30. Before the pandemic, a few cities captured most of the innovation gains. Between 1971 and 2007, ten US cities, according to one study, were home to "70% of the inventors of all U.S. patents for computers, 79% of inventors in semiconductors and 59% of the inventors in biology and chemistry." See: Jon Hilsenrath, "Winning Streak of Big Cities Fades with 2020 Crises," Wall Street Journal (July 19, 2020), https://www.wsj.com/articles/american-cities-covid-coronavirus-reopen-lockdown-housing-new-york-boston-los-angeles-11595182903 (discussing work of Enrico Moretti). Another study found that five metropolitan areas—Boston; San Diego; San Francisco; Seattle; and San Jose, California—accounted for 90 percent of all US high-tech job growth between 2005 to 2017, whereas the 377 other metro areas in the US accounted for only 10 percent of the 256,063 jobs created during that period. Jon Hilsenrath, "Five Cities Account for Vast Majority of Growth in Tech Jobs, Study Finds," Wall Street Journal (December 9, 2019), https://www.wsj.com/articles/five-cities-account-for-vast-majority-of-growth-in-tech-jobs-study-finds-11575867660.
- 31. Note for example the rise of Islamic science in the ninth century in Baghdad and its subsequent fall. For a short review, see: Jim Al-Khalili, "When Baghdad Was Centre of the Scientific World," *Guardian* (September 26, 2010), https://www.theguardian.com/books/2010/sep/26/baghdad-centre-of-scientific-world. For a detailed overview see: Ehsan Masood, *Science and Islam: A History* (London: Icon Books, second edition, 2017).